

Trance Formations I: Gristly Rave

For Amplified Violin, Amplified Cello, Electric Guitar, and
Drumset

Andres Carrizo

Commissioned by Ensemble Dal Niente, for their 2015 Latin American Tour

Guide to the Notation

General Guidelines

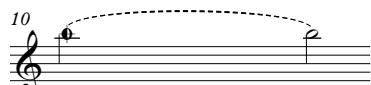
Unless dampening is specified, always let sound ring out. This especially applies to the guitar and drums, but also holds true for natural harmonics and arpeggiations on strings.

Strings

- Strings should be amplified, their level of volume matched with the guitar's
 - ◊ notehead = half-harmonic
 - × notehead = directly on bridge; noise, as pitchless as possible. At times, a fingered note will be indicated, indicating that the performer should finger the pitch while bowing (pitchlessly) on bridge, so that the pitch appears as the bow moves back towards the neck.
 - ▲ notehead = bowing behind the bridge (indefinable high pitch).
 - … thrown, bouncing bow



Empty rhomboidal notehead: "pressure as if playing a harmonic."
These are often natural harmonics, but may not be so



Gradual change from 1/2 harmonic to ord.

Explanation of Accidentals

<i>microtonally below flat</i>	<i>microtonally above flat</i>	<i>microtonally below</i>	<i>microtonally above</i>	<i>microtonally below</i>	<i>microtonally above</i>
flat	flat	natural	sharp	sharp	sharp
3/4	flat	natural	sharp	sharp	sharp

Guitar

T. = Tambora

Pedals needed: Delay, Echo, Reverb, Freeze, Overdrive

Ebow, thimble required

Drum Set

Floor tom Snare Middle tom High tom Large Cymb. Sizzle Hi-hat Ride Cymb. Crash Cymb. Mark Tree

Bass Drum (pedal)

Mallets: Superball, drumsticks, brushes, soft felt mallets

Trance Formations I

Gristly Rave

Andrés Carrizo

L. = 80

(*ord.*)

Violin: *f ff*

Violoncello: *p f p f pizz secco III pp*

Electric Guitar: *With thimble (for slides)*
 ⑤ *pp p f ff*
 ⑥ *p pull-off: mf (mf) p*
Reverb Qd. (slow decay)

Drum Set: *f pp fz pp mf brushes ppp < pp*

rit.

L. = 60 (*ord.*)

Vln.: *ff*

Vc.: *simile (secco) mf ppp*

E. Gtr.: *(l.v. always)*

Dr.: *z on stem: rubbing (one) brush on drumhead in a circular motion (brush 'round 1/2 drum's circumference each L.)*

(keeping the same dynamic pattern, but grad. dim.)

(L. = 80)

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14 A Tempo Primo ($\text{♩} = 80$)

(s.p.)

Vln. *bouncing*
(ord.)

Vc. *thrown*
p *ff quasi sub.*

E. Gtr. *pp* *p* *f* *ff* *l.v.*
Reverb *R&d.* (slow decay)

Dr. *spbl. (striking)* *f* *scrape w/ brush handle* *spbl. (striking)*
f *pp* *fz* *pp* *mf* *ppp < pp* *fp > pp* *fp > pp* *fp > pp* *<*

21

rit. $\text{♩} = 60$

Vln. *p* *pp* *ff*

Vc. *mf* *ppp*

E. Gtr. *T* (w. fingernails) *sul tasto* *close to bridge*
pp *mf* *pp*
Echo R&d.

Dr. *Rub w/ superball*
fp *pp* *mf* *pp* *mp-p > ppp < mf* *(♩ = 80)*

A Tempo Primo (♩.=80)

(keeping the same dynamic pattern, but grad. dim.)

A Tempo Primo ($\text{♩} = 80$)
(*s.p.*) grad. ord.

36

Vln. (Measure 36): p , dynamic markings ppp and mf .

Vc. (Measure 36): p , dynamic markings ppp and ppp . Notes labeled (pizz.) . Measures 37-38: ppp . Measure 39: $\text{mf} < \text{f}$. Measure 40: ff .

E. Gtr. (Measure 36): ord. , dynamic ppp . Measures 37-38: ord. . Measures 39-40: $\text{p} \xrightarrow[0]{4} \text{f}$, mf , f , p . Measure 41: $\text{Reverb } \text{Ped.}$, pull-off: mf .

Dr. (Measure 36): $\text{mp-p} \xrightarrow{\text{---}} \text{ppp}$. Measures 37-38: $\text{ppp} < \text{mf} \xrightarrow{\text{---}} \text{o}$. Measures 39-40: $\text{mf} \xrightarrow[4]{\text{---}} \text{p}$. Measures 41: $\text{to drumsticks } (\text{♩} = 80)$, f , sticks , mf , scrape , f , strike , p , rim , mf .

42

ord. (grad. molto s.t.)

Vln. (Measure 42): II , dynamic f . Measures 43-44: I , dynamic f . Measures 45-46: f , dynamic pp . Measure 47: pp .

Vc. (Measure 42): V , dynamic pp . Measures 43-44: p , dynamic p . Measures 45-46: mf , dynamic mf . Measure 47: pp .

E. Gtr. (Measure 42): f , dynamic p . Measures 43-44: mf , dynamic pp . Measures 45-46: f , dynamic p . Measure 47: f .

Dr. (Measure 42): f , dynamic pp sub. , dynamic mf p . Measures 43-44: f , dynamic pp . Measures 45-46: f , dynamic pp . Measures 47: f , dynamic mf p .

With a rocking motion... like soft waves landing ashore

Freeze Ped. (long sustain)

46 *poco a poco rit.*

Vln. *figuration sliding down along A string*
 0. II
 "pp" "mf" "pp"
 (sul tasto)
 (pp)
 Vc.
 p mf p pp
 Take Ebow
 E. Gtr.
 (Freeze)
 Dr. pp mfp pp mp p pp mp p >

5

52 $\text{♩} = 60$ Faster ($\text{♩} = 96$)

Vln. pp p ff II
 Vc. p ff mf ff f
 (ord.) ⑥ 5 0 0 0 0 5 l.v.
 E. Gtr. release Ebow 0+ 0+ p
 (Freeze) mp Overdrive Led. (low level)
 Reverb Led.
 Dr. pp p mfp pp

58

Vln.

Vc. (z) mf fff ppp

E. Gtr. l.v. 0 0 0 poco vib. grad. meno vib.
l.v. sempre ff (sim.) mf f
(Overdrive)
(Reverb)

Dr. sim. mfp pp mp pp

62

behind bridge on bridge sul tasto A Tempo Primo (J.=80)

Vln. maintain harmonic pressure thru slide p "pp" "mf" "pp" p pp ff

Vc. senza vib. mp ff

E. Gtr. pp f

Dr. pp ppp p pp l.v. pp striking with handle butts

*(Overdrive)
(Reverb)*

5

68

Vln.

Vc.

c.l. batt. $\frac{4}{4}$

"pp"

p $\frac{4}{4}$ mf $\frac{5}{4}$ pp

II I sliding down, keeping harmonic pressure 3

p mf $pp f_{sub.}$ $pp sub.$

mp

E. Gtr.

T. (w. fingernails) sul tasto over pickups l.v.

p $\frac{5}{4}$ f

Ebow (ord.)

Dr.

p mf pp sfz pp mf f $p_{sub.}$ pp

scrape 2 grad. open $\frac{4}{4}$ to superball mallets turn snares off

74

Vln.

Vc.

grad. c.l. tratto

(ord.)

ppp mf pp p pp

f

E. Gtr.

(Ebow)

pp mf pp mf

Freeze Ped. (slow decay)

$\frac{9}{8}$ $\frac{9}{8}$ $\frac{9}{8}$

90

Vln. *c.l. tratto* *c.l. batt.* 5 *#*

Vc. *f* *bouncing c.l. batt,* *and then c.l. tratto*

ord. *rit.* *J.=60*

pp *p* *pp* *p* *ppp* *p*

E. Gtr. 9 *Ebow (harmonic)*

p *mf*

Overdrive Ped. (low level)

Dr. 5 *Striking (snare off)*

p *f* *p* *pp* *p* *<mf*

99

Vln. *pp* *mf* *ppp* *mf* *p*

Vc. *p*

E. Gtr. *pp* *pp*

Freeze Ped.

Dr. *p* *f sub.* *p* *ppp* *p* *ppp*

to brushes
turn snares on

A Tempo Primo (♩.=80)*bow position: ad lib. (feel free to play around with it)*

109 *accel.*

Vln. *molto vib.*

Vc. *gliss, not dim.*

E. Gtr. *9* *c.l. batt.* I II *p* *f*

Dr. *rubbing brushes rapidly and lightly on surface of cymbal*

scrape w/ bottom sfz

(rubbing brushes rapidly on surface of drumhead)

w/ bottoms

T. (nails) sul tasto *7* *pickups* *strumming*

Echo Ped.

pp mf f *sfz 5 p* *(p) mf f p*

This musical score page shows parts for Violin (Vln.), Cello (Vc.), Electric Guitar (E. Gtr.), and Drum (Dr.). The tempo is marked as A Tempo Primo (♩.=80). The Violin part has dynamic markings pp, ff, and molto vib. The Cello part has a dynamic ff and a performance instruction gliss, not dim. The Electric Guitar part includes a glissando instruction (9), c.l. batt., and various strumming patterns labeled I and II. The Drum part features rubbing brushes on cymbals and scraping the bottom of the drumhead. The Electric Guitar also uses fingernails (T.) on the strings. The overall dynamic is very intense, with frequent changes between soft and very loud levels.

115 *(bouncing)*

Vln. *p* *mf ff f mp mf z*

Vc. *pp ff ff p*

E. Gtr. *(strumming) 7 p 7 f Echo Ped.*

Dr. *mf p 7 mf p mf f*

same figuration, sliding down a 1/2 step

This musical score page continues from measure 115. The Violin part uses a bouncing technique (indicated by a bracket above the notes) with dynamics p, mf, ff, f, mp, and mf. The Cello part has dynamics pp and ff. The Electric Guitar part continues its strumming pattern with dynamic changes and an echo pedal instruction. The Drum part follows the same figure as before but slides down a half-step. The overall texture remains dynamic and rhythmic.

121

Vln. *f* *pp*

Vc. *mf* *ff* *ffff* *ffff* *ffff* *ffff* *ffff* *ffff*

E. Gtr. *mf* *ff* *ffff* *ffff* *ffff* *ffff* *ffff* *ffff*

Dr. *mf* *f* *p* *l.v.*

bow position: ad lib. (feel free to play with it)

(Echo)

to drumsticks

128

Poco Piu Mosso ($\text{♩} = 96$)

Vln. *p* *mf* *mp* *f* *p*

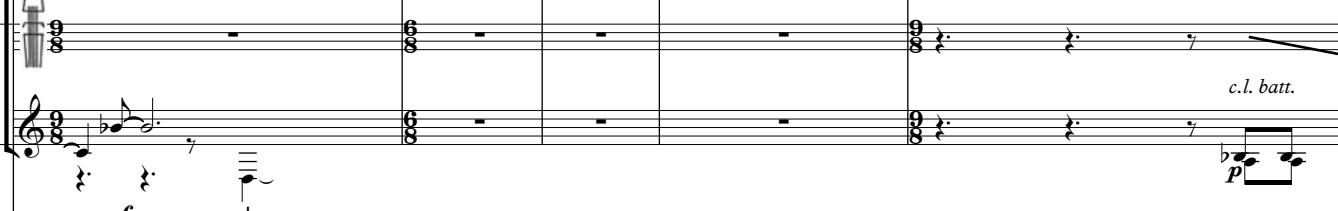
Vc. *pp* *mp* *p*

E. Gtr. *mf* *f* *p* *mf* *pp*

Dr. *p* *w/ drumsticks* *ppp*

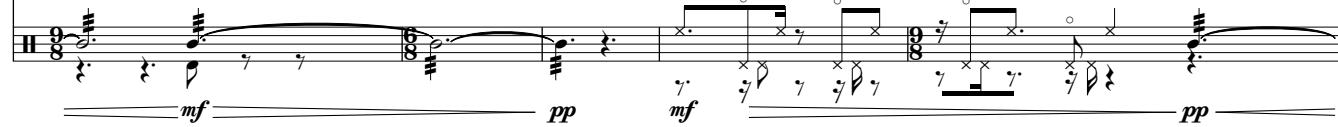
135

Vln. 

Vc. 

c.l. batt.

E. Gtr. 

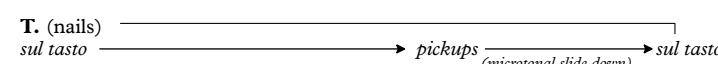
Dr. 

140

Vln. 

Vc. 

ord.

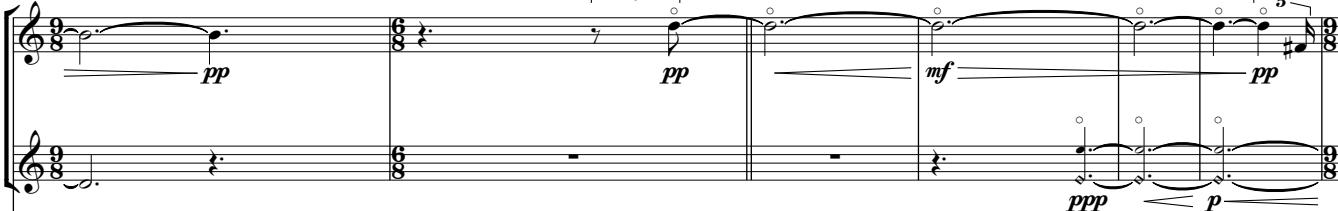
T. (nails) 

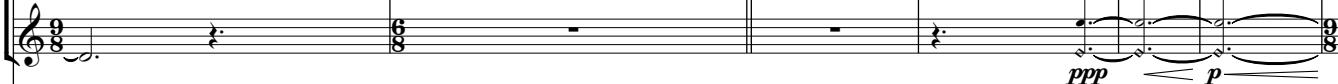
E. Gtr. 

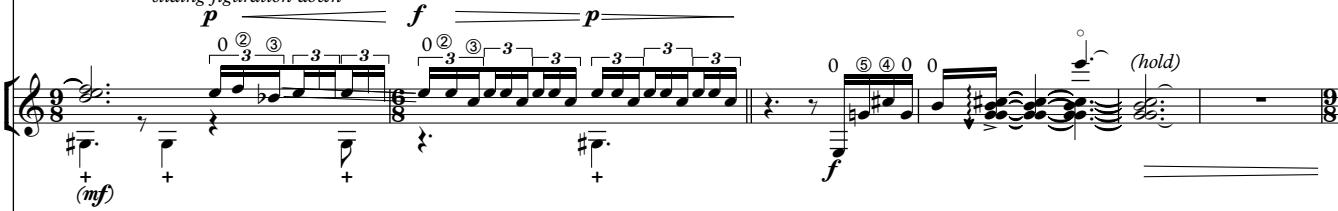
Echo Ped. 

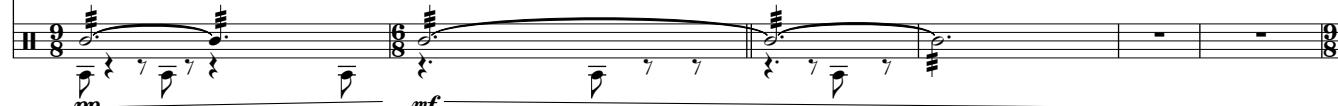
12

147 *rit.* =72

Vln. 

Vc. 

E. Gtr. 

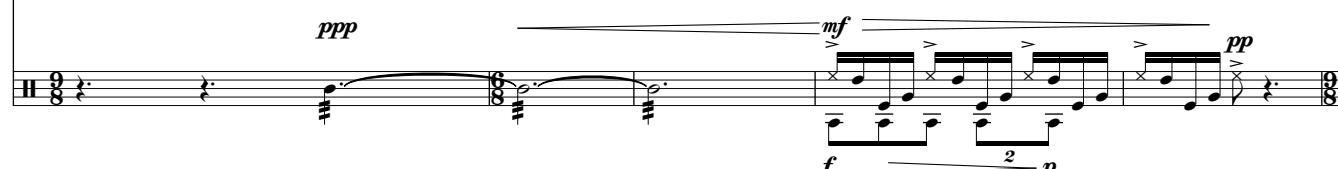
Dr. 

153 *accel.* =80

Vln. 

Vc. 

E. Gtr. 

Dr. 

With guitar; it's not necessary to get the exact rhythms lined up, even though that's how they're notated: this is a gestural effect, pairing c.l. batt. with *tambora* on guitar. The guitar's echo pedal further makes synchronizing all attacks a moot point

c.l. batt.
III
T. (thumb)

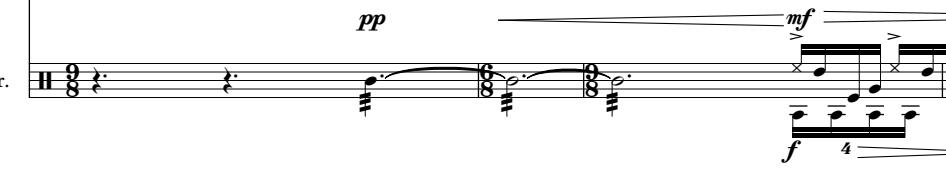
158

Vln. 

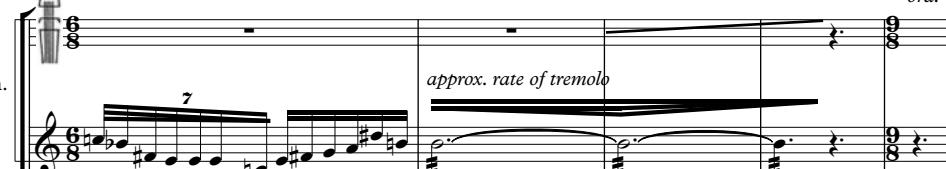
Vc. 

(Tambora)

E. Gtr. 

Dr. 

162

Vln. 

Vc. 

E. Gtr. 

Dr. 

approx. rate of tremolo

SPACE LEFT BLANK TO ord. (8^{vo})

FACILITATE PAGE TURN

Ebow (harm.)

ord.

0 0 ⑤ ⑥ arpeggiating, not strumming

mf pp sub.

168

Vln. *p*

Vc.

E. Gtr. *mp* *f* *p*

Dr. *f* *pp*

*molto s.p.
(almost on bridge)*

*sliding down very slowly
on G-string*

*remove
thimble*

rim

175

Vln. *mp* *f* *ff* *p sub.* *fff*

Vc. *grad. overpressure*

E. Gtr. *f* *ff* *pp* *p sub.* *mp*

Dr. *ppp*

(sliding down micro-tonally on A string)

III *IV* *(IV)* *0* *8*

III *II* *8*

ord.

178

Vln. *pp* *p* *c.l. tratto* *ppp* *mf* 15

Vc. *mf* *c.l. tratto* 2 *(c.l.t.)* *pp*

E. Gtr.

tremolando 0 0 *grad.* *rasg., metallic*

f *pp* *bend** *ff*

mp

Freeze ♫

*Bend notes towards high E string, reaching the notated D quarter note on the B string. Bend the other fingered strings as well, though their arrival pitch is unimportant (what matters is the gesture). Continue strumming the notated open strings, even though they'll be muted by the bent strings.

Dr. *f pp sub.* *mf* *ff* *mf sub.*

182

Vln. *p* *pp* *p* *p* *ord.* *ord.* *c.l. tratto*

Vc. *mp* *pp* *p*

tremolando ord.

E. Gtr. *mf* *pp* *p* *mf*

Dr. *pp* *pp* *mf*

186

Vln. *ord.*

Vc. *c.l. tratto*

E. Gtr. *tremolando* → *rash., metallic* → *tremolando ord.*

Dr. *ff p sub. sffz f mf bend f mf*

Freeze ♫

damp *pp f pp f p sub. mf f p*

192 *(c.l. tratto)*

Vln. *mf*

Vc. *(c.l. tratto)*

E. Gtr. *as before (tremolo/rash.)*

Dr. *f sub. 4 pp ff mf p sffz pp sub. f p sub.*

197 (c.l.t.)

Vln. *pp* *mf* *c.l. tratto* *(c.l. tratto)*

Vc. *pp* *mf*

E. Gtr. *mf sffz* *p* *mf* *p* *2 5*

Dr. *f* *p sub.* *mf* *p* *p* *pp*

I ord. 17

201

Vln. *mf* *p*

Vc. *pp*

E. Gtr. *mf* *p* *f-mp* *pp* *Freeze Ped.* *to superball mallets*

Dr. *mf* *pp*

(ord.)

209 *c.l. tratto* *ord.* *rit.* *rit.* *d.=52* **G.P.**

Vln. *pp* *p* *f* *p*

E. Gtr. *Ebow (harm.)* *bend* *poco vib.*

J=76

18

22

Vc.

Sol

c.l. tratto

V

Vc.  (ord.) harm.

E. Gtr.  Ebow (ord.)

Dr.  With superball
rubbing

228

228

Vc.

1

E. Gtr

5

-d.

8

① () Ebow (ord.)

2

F

(pp)

Vln.

10

Vc

1

G.P.

E. G.

七

Freeze Pen

release Ebow

arpeggiando

Dr.

1

striking

245

Vc.

E. Gtr.

Dr.

poco batt.

w/ thimble

T.

rasg., l.v.

252

Vln.

Vc.

E. Gtr.

Dr.

poco accel.

grad. overpressure

=84

overpressure

(arp.) *T. (thumb)*

f p sub. =f

p sub. =f

p

20 258

Vln. ff f fff ffff

Vc. ffff mf ff mf mp ff sub. ffff mp

E. Gtr. Roaring, blustery fffff l.v. fffff rasg. fffff

Dr. f p l.v. f p f p

262

Vln. - - - - - f

Vc. overpressure mf ff

E. Gtr. bend sffz mf fff f l.v. ff

Dr. f p sub. f mf p mf

266

Vln. *ff* *f* *mf* *f* *fff* *sfp* *mf*

(ord.) Vc. *p* *mf*

E. Gtr. *rash.*, then *pizz.* *f* *f* *mf* *sfp* *sfz p* *poco f* *mf*

Dr. *scrape (w/ handle)* *sfz* *f* *5* *3* *p* *p* *f* *p* *p* *p* *mf*

overpressure

Freeze

Lead

270

Bowing behind bridge,
fingering indicated pitch

Vln. *f* *fff* *f* *ffff* *p* *mf*

Vc. *ff* *mf* *f* *p*

E. Gtr. *p* *mf* *f* *f* *mf* *f* *p*

Dr. *pp* *mf*

275 *ad lib.*

Vln. II 9 3 0 6 0 2 *rall.*

Vln. III 9 3 0 7 0 2

Vc. 3 0 2 2 2 2

E. Gtr. 6 6 6 6 6 6 *l.v. (sempre)*

Dr. 5 5 5 5 5 5

283 =63

Vln. 5 5 5 5 5 5

Vc. 3 3 3 3 3 3

E. Gtr. 3 3 3 3 3 3

Dr. 5 5 5 5 5 5

Musical score for orchestra and piano, page 23, measures 295-296. The score includes parts for Violin (Vln.), Cello (Vc.), Double Bass (E. Gtr.), and Piano (Dr.). The Violin and Double Bass play eighth-note patterns with dynamic markings *pp*, *pp*, *mf*, *pp*, *(pp)*, *mf*, *mf*, and *mp*. The Double Bass also has a dynamic *p*. The Double Bass part includes a tempo marking *l.v.* and a performance instruction *5 0 4 0*. The Piano part consists of sustained notes with dynamic *pp* and *mf*.

305

Vln.

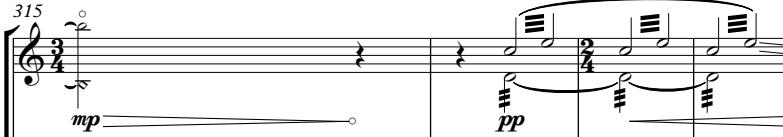
Vc.

E. Gr.

Dr.

Put on
thimble

315

Vln. 

Vc. 

pizz. l.v.

E. Gtr. 

l.v.

Dr. 

323

Vln. 

arco

Vc. 

E. Gtr. 

l.v.

Dr. 

333

Vln. pp p (pp) p mf pp

Vc. pp p pp mf pp

E. Gtr. l.v. Ebow (ord.) Freeze Ped. (al fine)

Dr. l.v. sempre pppp pp p pp

With delay *al fine*, slow sustain

348

Vln. ppp < pp p mf pp

Vc. ppp < pp p mf pp

E. Gtr. p p mp

Dr. p pp < p

363

Vln. (pp) *p* *mf* *pp* (pp)

Vc. (pp) *p* *mf* *pp*

E. Gtr. (ord.) harm. ord.

Dr. *pp* *p* *pp* *p*

378

Vln. *p* *mf*

Vc. *p* *mf*

E. Gtr. ① harm. ② ③ 5⁰ *pp* *p* *mf*

Dr. *p* 5⁰ 3 *p* *p* *slow strum* (l.v. *sempre*)

Mark Tree

387

Vln. (Measure 387): Measures 1-4 show sixteenth-note patterns with dynamics *pp*, *(pp)*, *pp*, *p*, *p*, and *mf*. Measures 5-6 show eighth-note patterns.

Vc. (Measure 387): Measures 1-4 show sixteenth-note patterns with dynamics *pp*, *(pp)*, *p*, and *mf*. Measures 5-6 show eighth-note patterns.

E. Gtr. (Measure 387): Dynamics *ord.*, *p*, *pp*, and *harm.* with grace notes and fingerings (1, 2, 3, 4).

Dr. (Measure 387): Measures 1-4 show eighth-note patterns with dynamics *p* and *p*. Measures 5-6 show eighth-note patterns with dynamics *p*.

397

Vln. (Measure 397): Measures 1-4 show eighth-note patterns with dynamics *pp*. Measures 5-6 show sixteenth-note patterns.

Vc. (Measure 397): Measures 1-4 show eighth-note patterns with dynamics *pp*. Measures 5-6 show sixteenth-note patterns.

E. Gtr. (Measure 397): Measures 1-4 show eighth-note patterns with dynamics *p*, *mf*, *p*, and *pp*. Measures 5-6 show eighth-note patterns with dynamics *pp*. Dynamics *ord.* and *harm.* are indicated.

Dr. (Measure 397): Measures 1-4 show eighth-note patterns with dynamics *pp* and *p*. Measures 5-6 show eighth-note patterns with dynamics *p*.

(Mark Tree)

402

Vln. (pp) *p* *mf*

Vc. (pp) *p* *mf*

E. Gtr. *p* *pp* *p*

Dr.

410

Vln. *p*

Vc. *p*

E. Gtr. *mf*
(Mark Tree)

Dr. *pp* *p*